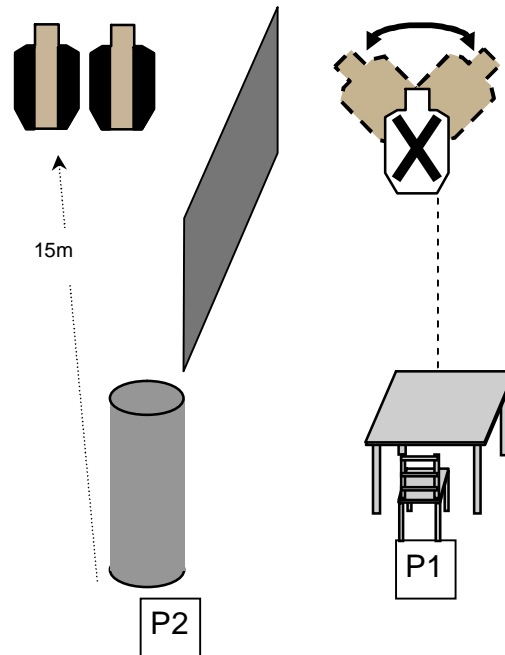


STAGE 1

	Office Shoot-out
Scoring	Vickers
Round Count	9 min
Targets	3 x IDPA Paper Targets, 1 x NNT
Target Distance	6 & 15 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	While at work, your office gets robbed. You keep your fire-arm in the top drawer of your desk.
Start Position	Sitting at P1, hands on desk, firearm loaded in top drawer.
Procedure	On the start signal, open the drawer, retrieve your fire-arm and engage the swinger T1 from the seated position with a min of three shots, move to cover at P2. From P2 engage the rest of the targets from around cover with a min of three shots each.

Note:

Range Setup :

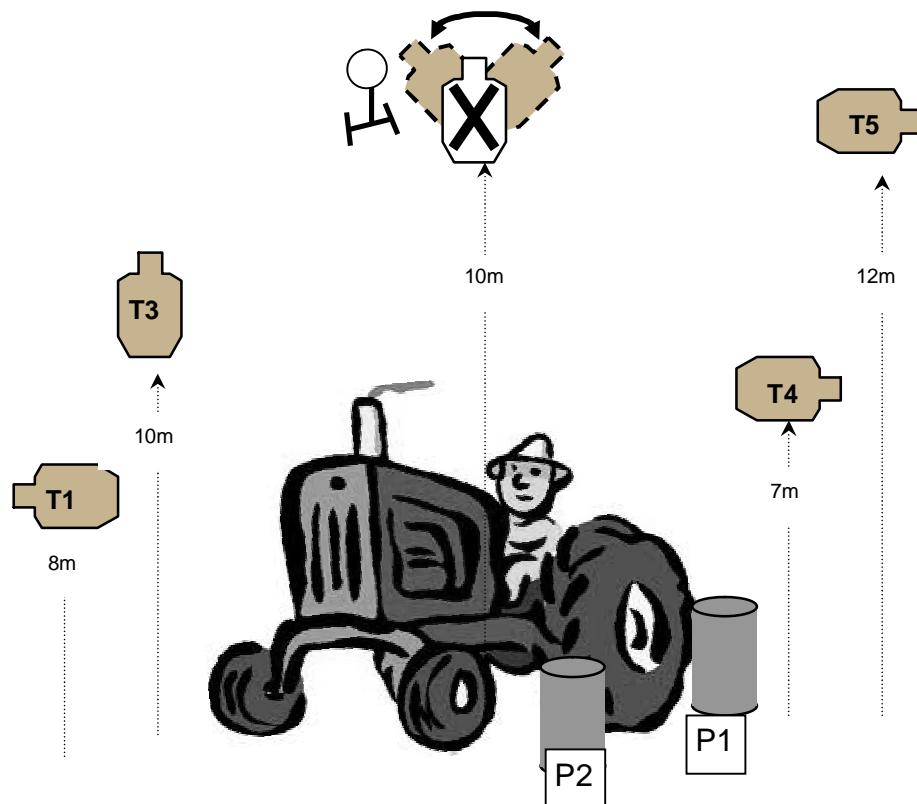


STAGE 2

	A day on the Farm
Scoring	Vickers
Round Count	11 min
Targets	5 x IDPA Paper Targets, 1 x N/T, 1x Plate
Target Distance	6 to 12 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	You are putting out lick for your cattle when you stumble upon a group of poachers and their dogs. The poachers take offence in your intrusion of their expedition and open fire while encouraging their dogs to kill you.
Start Position	Sitting on the tractor – unloaded firearm drawn pointing down range.
Procedure	On the start signal load and engage the plate and target T1, move to cover at the tractors rear wheel at P1 and engage targets T4 & T5, move to the opposite side of the wheel at P2 and engage targets T2 & T3. All threat targets to be engaged with a min of two shots each and steel until it drops to score.

Note: The plate will activate target T1
Targets T1 & T3 to be covered with T-shirts

Range Setup :

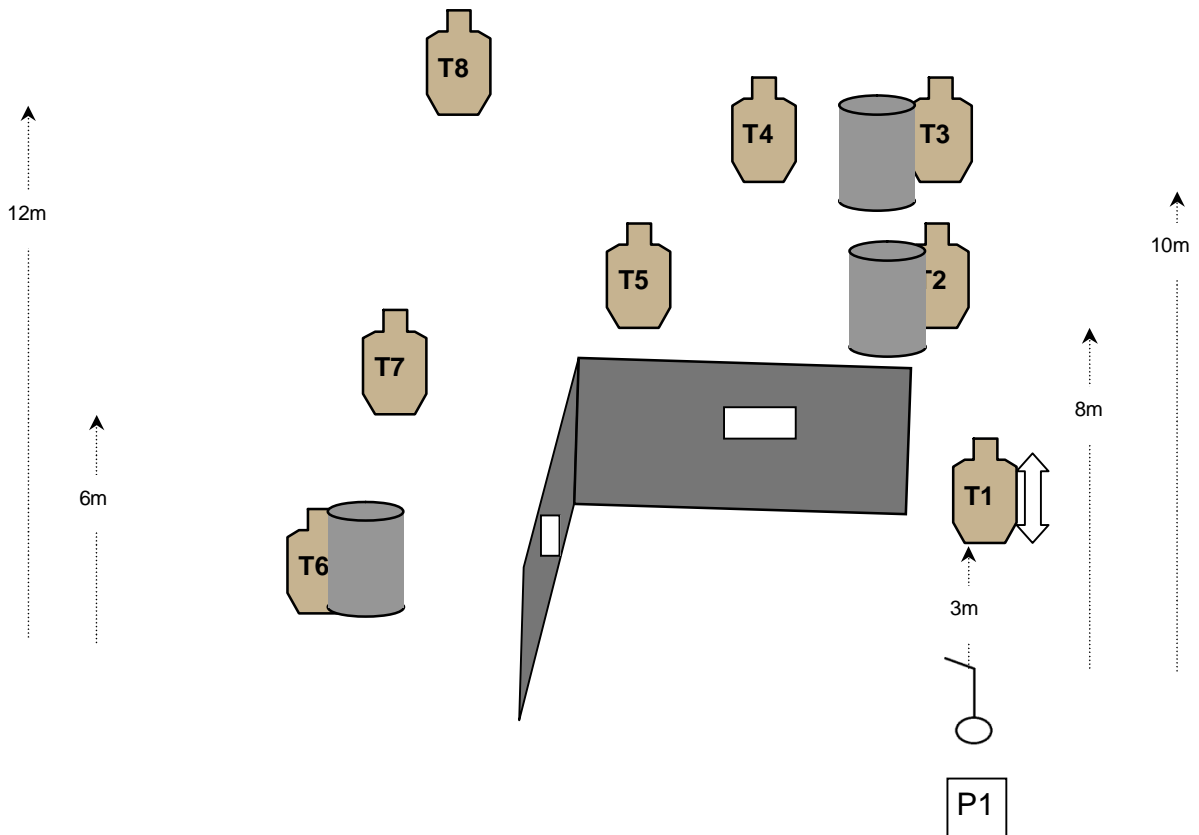


STAGE 3

	Angry crowd management
Scoring	Vickers
Round Count	16 min
Targets	8 x IDPA Paper Targets
Target Distance	3 to 12 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	You are relaxing in your garden when you hear a commotion. Investigation reveals an angry armed crowd wanting to relieve from your possessions. Take action to protect yourself and your property.
Start Position	Standing at P1, hands relaxed at sides – firearm loaded, holstered and concealed
Procedure	On the start signal, draw, move through the gate and engage target T1, move to cover and engage the rest of the targets through the apertures and from the side of the cover. All the targets to be engaged with a min of two shots each.

Note: The gate will activate T1 to appear and disappear

Range Setup :

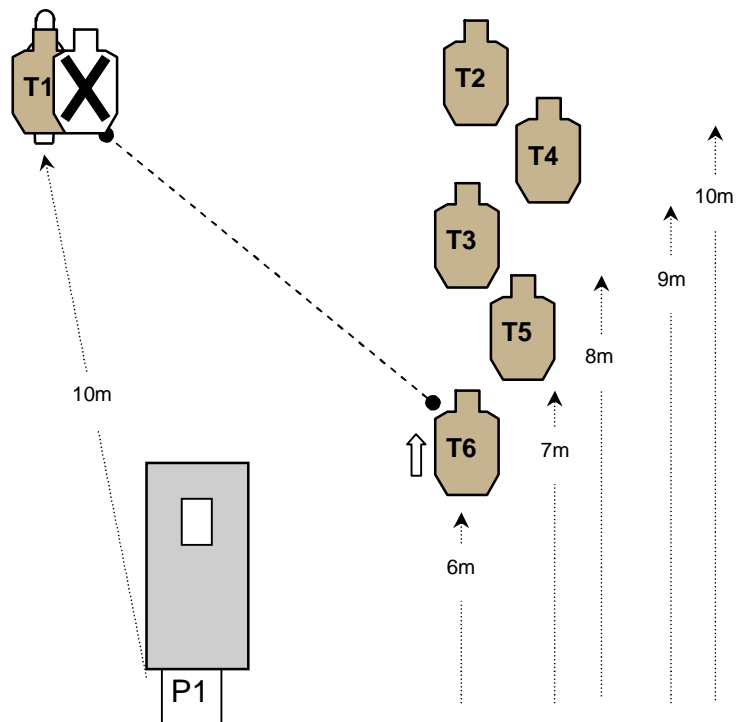


STAGE 4

	The welcoming party
Scoring	Vickers
Round Count	12 min
Targets	6 x IDPA Paper Targets, 1 x NNT, 1 x PP
Target Distance	6 to 10 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	.When opening your front door you walk into a hostage situation. Since the bad guys immediately open fire you have no choice but to defend yourself.
Start Position	Standing at P1, Hands relaxed at sides – firearm loaded, holstered and concealed
Procedure	On the start signal, open the door, draw and engage T1, engage the rest of the targets in tactical priority utilizing the door as cover. All the targets to be engaged with a min of two shots each..

Note: The popper behind T1 will activate T6 to appear

Range Setup :



STAGE 5

	Skills test
Scoring	Limited Vickers
Round Count	16
Targets	2 x IDPA Paper Targets, 4 x Plates
Target Distance	15 & 25 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Start Position	<p>String 1: Standing at P1, back to targets, hands in surrender position – firearm loaded, holstered.</p> <p>String 2: Standing at P1, hands relaxed at sides – firearm loaded with six rounds only, holstered.</p>
Procedure	<p>String 1: Turn draw and engage all the plates with one shot each.</p> <p>String 2: Draw and engage targets T1 & T2 with three shots each, reload from slide lock, go prone and re-engage targets T1 & T2 with additional three shots each.</p>

Note:

Range Setup :

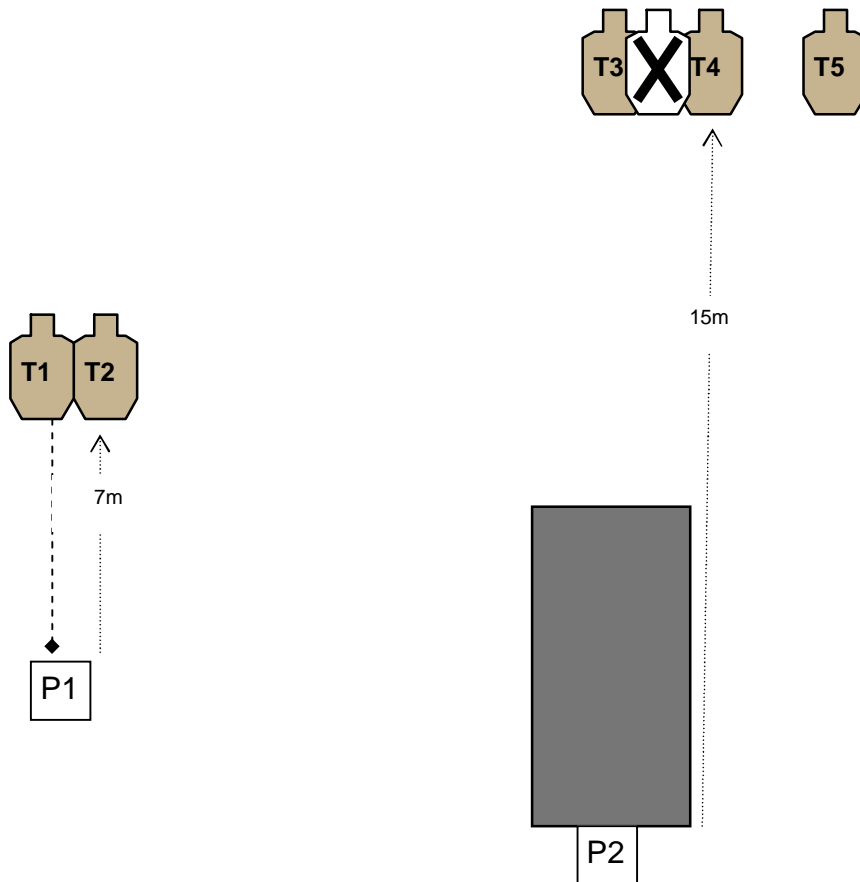


STAGE 6

	Daylight robbery
Scoring	Vickers
Round Count	15 min
Targets	5 x IDPA Paper Targets, 1 x NNT
Target Distance	7 to 15 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	Beautifulizing your garden get a new meaning when you hear your partner scream and simultaneously see two members of a gang approaching you with hostile intent. Deal with them and rescue your partner.
Start Position	Standing at P1, Hands relaxed at sides – firearm loaded, holstered and concealed and rope to trolley (T1&T2) attached to your belt
Procedure	On the start signal, draw and engage T1 & T2 with three shots each while retreating to P2. Engage targets T3 – T5 from the barricade in tactical priority with min three shots each.

Note:

Range Setup :

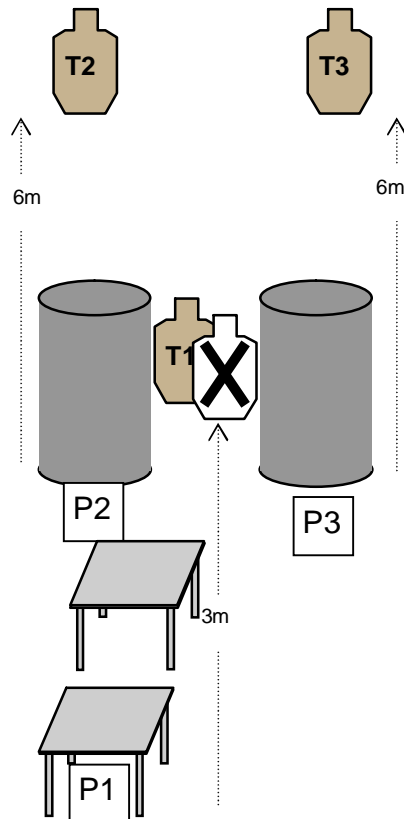


STAGE 7

	Shower time
Scoring	Vickers
Round Count	16 min
Targets	3 x IDPA Paper Targets, 1 x NNT
Target Distance	3 to 6 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	While having a shower you hear a disturbance in your hotel room. You grab your towel, pick up your firearm and go to your partners rescue.
Start Position	Standing at P1, back to targets both hands holding your head – firearm loaded on table. Additional magazines/speed loaders on second table and towel on spike at P1.
Procedure	On the start signal, turn, grab towel, wrap around waist holding it in place with your weak hand, pick up firearm strong hand and engage target T1 with four shots while advancing to P2 or P3. Engage targets T2 & T3 with min three shots strong hand unsupported from P2/P3. Move to opposite cover and engage targets T2 & T3 with min three shots weak hand unsupported. Collect your spare magazines and speed loaders on your way from P1 to P2/P3. Leave your towel at the second table

Note: All treat targets to be covered with T-shirts.

Range Setup :

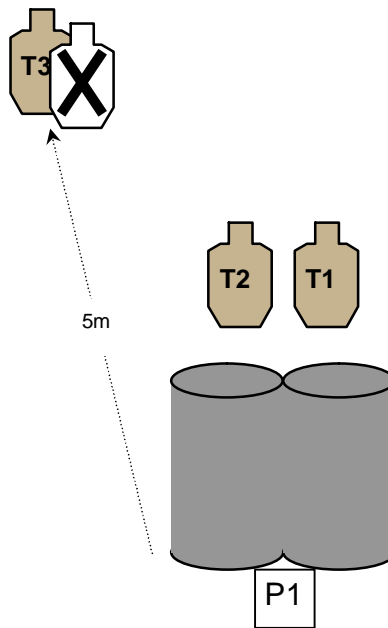


STAGE 8

	Trouble in the shop
Scoring	Vickers
Round Count	12 min
Targets	3 x IDPA Paper Targets, 1 x N/T
Target Distance	1 & 5 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	While helping out in a friends business you and a customer get harassed by a bunch of armed hooligans.
Start Position	Standing at P1, Hands on the counter – firearm loaded, holstered and concealed
Procedure	On the start signal, draw and engage all the threat targets with three shots each, re-engage all threat targets with an additional headshot..

Note: All threat targets to be covered with T-shirts..

Range Setup :

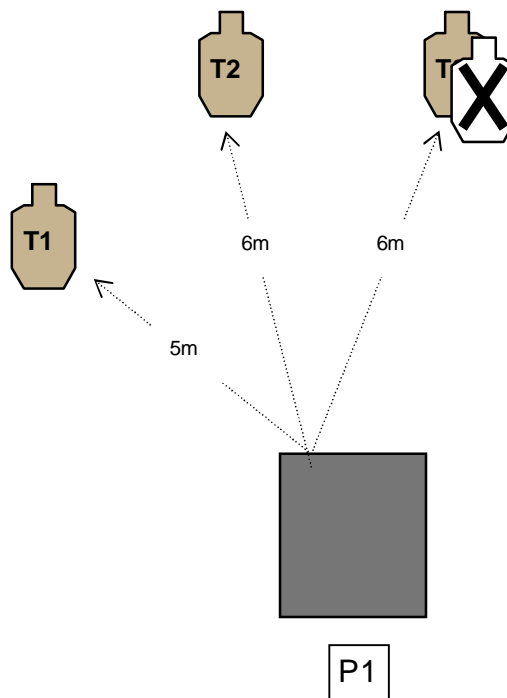


STAGE 9

	Robbery on the bus
Scoring	Vickers
Round Count	6 min
Targets	3 x IDPA Paper Targets, 1 x NNT
Target Distance	5 to 6 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	You stumble in on an armed robbery in progress when getting on the bus to work.
Start Position	Standing at P1, Hands relaxed at sides – firearm loaded, holstered and concealed
Procedure	On the start signal, step onto the platform, holding onto the railing with your weak hand, draw and engage all the threat targets with two shots in tactical sequence strong hand unsupported

Note:

Range Setup :

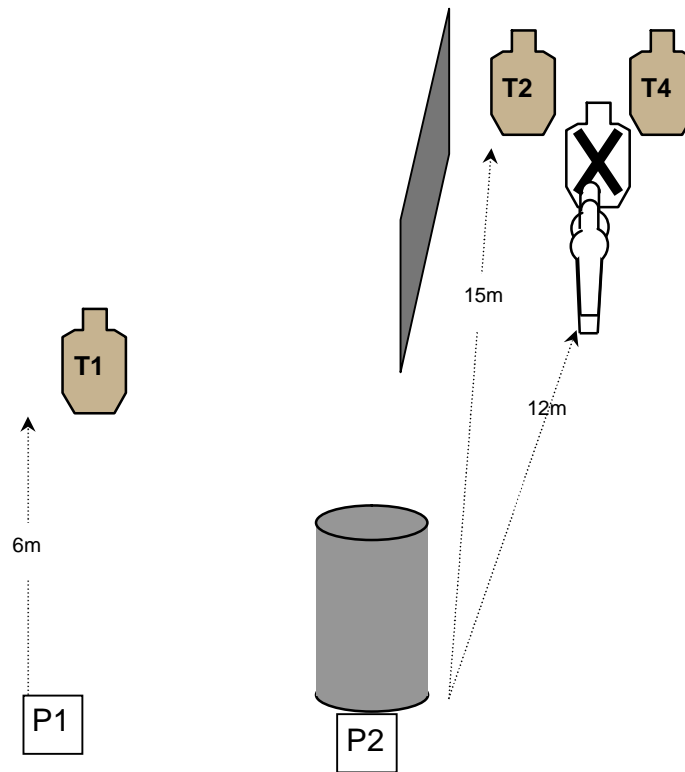


STAGE 10

	Unwelcome visitors
Scoring	Vickers
Round Count	17 min
Targets	3 x IDPA Paper Targets, 1 x N/T, 2 x PP
Target Distance	6 to 15 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	.Approaching your house you see a stranger with a firearm coming out your house and hear screams from around the side of the house
Start Position	Standing at P1, Hands relaxed at sides – firearm loaded, holstered and concealed
Procedure	On the start signal, draw and engage target T1 while advancing to low cover at P2. Engage the rest of the targets from P2. All treat targets to be engaged with a min of five shots each and steel until it drops to score.

Note:

Range Setup :

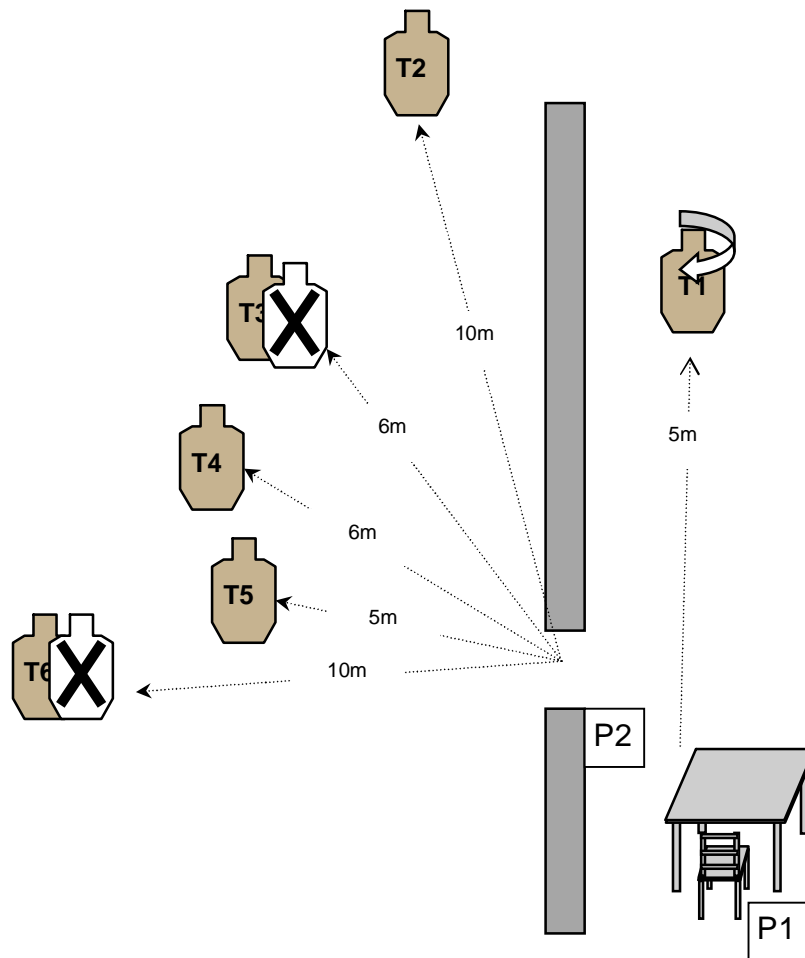


STAGE 11

	SARS Revenge
Scoring	Vickers
Round Count	12 min
Targets	6 x IDPA Paper Targets, 2 x NNT
Target Distance	5 to 10 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Scenario	You are doing your tax return when you hear a commotion. Investigation reveals an armed crowd wanting your laptop, TV etc. Take action to protect yourself, family and your property.
Start Position	Sitting at P1, Firearm loaded, aiming with strong hand at target T1, holding rope with weak hand.
Procedure	On the start signal, pull the rope and engage target T1 while remaining seated. Move to the doorway at P2 and engage the rest of the threat targets as they become visible. All the threat targets to be engaged with min two shots each.

Note: All threat targets to be covered with T-shirts..

Range Setup :

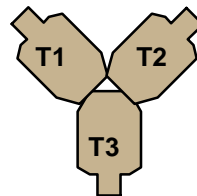


STAGE 12

	Skills test
Scoring	Limited Vickers
Round Count	18
Targets	3 x IDPA Paper Targets
Target Distance	6 meters
Scoring Procedure	As per IDPA Rulebook of April 2005 and addendums
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	Indicate muzzle safe direction on the stage
Start Position	<p>String 1: Standing at P1, back to targets hands in surrender position – firearm loaded, holstered</p> <p>String 2: Standing at P1, hands relaxed at sides – firearm loaded with six rounds only, holstered</p> <p>String 3: Standing at P1, Firearm in weak hand, pointing at 45 degrees downrange. Safety may be off.</p>
Procedure	<p>String 1: Turn, draw and engage all the targets with two headshots in tactical sequence. Only one shot may be fired on a target before transitioning to the next target.</p> <p>String 2: Draw and engage all the targets with two body shots each, perform a tac reload and transfer firearm to weak hand.</p> <p>String 3: Engage all the targets with two body shots each weak hand unsupported</p>

Note:

Range Setup :



P1

